Buildings
Crystal Island Dock

When you begin the narrative gameplay, you will start by arriving on the boat dock.
As you make your way up the path, you will see the laboratory to your right. This is where you will find Elise the lab technician working.
Infirmary

To the left of the laboratory is the infirmary where you will find Kim the camp nurse and several sick patients.
Living Quarters

As you continue moving to the left, you will see the living quarters for the island residents.
To the left of the living quarters you will find Bryce’s (Lead Scientist), living quarters.
Dining Hall

The dining hall is located to the left of each building. You can find Quentin the camps cook working hard in the kitchen.